## Design Bill of Quantities

Description :

Date File No. Designed By: Estimated By: Contract No. Issue No. 9/09/2022

Planit Cesar Giraldo

tem	Description	Qty	Unit		Rate		Total
1.00	PRECONSTRUCTION						
	Spent in WO					\$	8,500
	PRECONSTRUCTION TOTAL					\$	8,500
2.00	PRELIMINARIES						
	Service location & protection	1	item			\$	-
	Dilapidation report	1	Item			\$	-
	Establishment / disestablishment	1	Item			\$	5,000
	Provision of traffic control - Road closure (2TCs to provide access to						
	residents)		Day				
	Survey set out and WAE upon completion	1	Item			\$	2,500
	Temporary sediment and erosion control	1	Item			\$	500
	2 X VMS		week			\$	-
	PRELIMINARIES TOTAL					\$	8,000
5.00	PAVEMENT						
	Supply, spread & compact pavement layers						
	Base layer - DGB20		m <sup>3</sup>			\$	-
	Subbase layer - DGS20		m <sup>3</sup>	-		\$	
	Compact subgrade		m²	_		\$	
			m			Ş	
	Supply and lay bitumen seal 2 coat seal		m²			\$	
	Supply and lay asphalt		111			Ş	-
	Supply and place 100mm thick AC20		Ton			\$	-
	Supply and place 100mm thick AC20 Supply and place 45mm thick AC14		Ton			\$	
	Cartage Haulage of Asphalt		km			\$	
	Establishment of Crew and profiler					\$	
			Item			\$	-
	PAVEMENTS TOTAL					\$	-
	KERBS AND CONCRETE WORKS						
	Traffic Calming						
	Supply and install Semi-mountable kerb and infill		item			\$	-
	Pedestrian Crossing		item			\$	-
	CONCRETE TOTAL					\$	-
7.00	LANDSCAPING						
	SIGNS & DELINEATION						
	Longitudinal & transverse line work						
	E1 Line	700	m	\$	1.50	\$	1,050
	Yellow Line	360	m	\$	1.50	\$	540
	TB line		m	\$	1.10	\$	-
	C1 line		m	\$	1.10	\$	-
	Turn arrow		each	\$	35.00	\$	-
	Speed zone marking		each	\$	40.00	\$	-
	Signs and signposting						
	Supply and install new signs	20	each	\$	800.00	\$	16,000
	Timber bollards	80	each	\$	180.00	\$	14,400
	SIGNS & DELINEATION TOTAL		-	+ -		\$	31,990

Sub Total					\$	48,490
Contingency Council overheads and project management	15% 10%	% %	\$ \$	48,490.00 48,490.00	\$ \$	7,273.50 4,849.00
TOTAL					\$	60,613

Unit Rate (\$/m2)